

The Wanderer's Clarinet

for solo bass clarinet

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General Information

The Wanderer's Clarinet is an algorithmic work for solo bass clarinet. Because of that, it is recommended that the player generates a new version of this work for each new performance (more on this below). Also, the player is welcome to play more than one version in a single concert, in order to illustrate the algorithmic character of this composition.

Durata: averagely 14'

General Performance Notes

Grace notes should always be played on the beat and always as fast as possible, regardless of their note value. Trills always start on the main note, and they are always executed between the main note and a minor second above it. If the dynamic level of a note is too soft for flutter tongue or slap tongue, increase the dynamic to the minimal necessary for the execution. If the player is unable to execute flutter tongue in the high register, exchange it for a minor trill.

Notation



A series of fast staccato notes before a regular one. This whole figure should be played with a single breath, articulating the grace notes with the tongue. A short *dim.* can be executed between the first grace note and the regular note



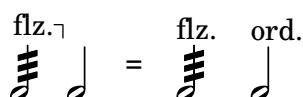
Slap tongue



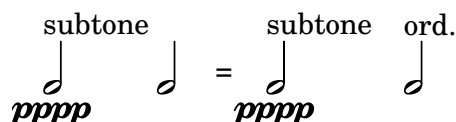
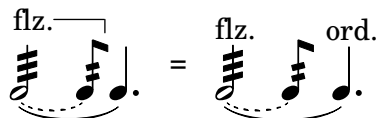
Cres. to current dynamic level, followed by a *dim.* These hairpins influence only the note below which they appear (and the next note, if tied), thus the player should return to the regular dynamic level on the next note. This notation is used in order to not overcomplicate the score. Example of execution:



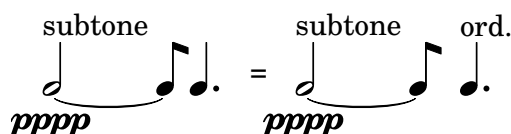
Tremolo between two notes. Should be played as fast as possible (*non misurato*)



The flutter tongue indications apply only to the notes below the line, thus no ord. indications are written to cancel it. Example:



The subtone indications apply only to the note below the text, thus no ord. indications are written to cancel it. The subtone indication also applies to tied notes, such as in:



Generating a unique version

In order to generate a unique version of this work, it is necessary to have a computer with Windows as the operational system, as well as three programs installed on it:

- My program `The_Wanderer_s_Clarinet.out` (on Linux) or `The_Wanderer_s_Clarinet.EXE` (on Windows), which can be freely obtained by sending a request message to gilberto.agostinho.f@gmail.com
- LilyPond, which can be freely downloaded at www.lilypond.org
- Adobe Reader or another .PDF reader

Execute the program `The_Wanderer_s_Clarinet.out` (on Linux) or `The_Wanderer_s_Clarinet.EXE` (on Windows) and wait until a generated score opens in the screen (this may take a short while). This score (which is saved as a .pdf file), together with an audio sample of this work in .midi format and a .ly file, which is a plain text file in LilyPond's format, is saved in the same folder as the main executable file. When the score is closed, hit the <ENTER> key of your keyboard to exit the program. To generate a new score, simply run the executable file once again.

IMPORTANT NOTE: after generating a score, another execution of `The_Wanderer_s_Clarinet.out` or `The_Wanderer_s_Clarinet.EXE` will result in the loss of all previously generated files (they will all be overwritten)! If you would like to keep a particular version of this composition, please copy these files to a safe location.

This program was tested in a computer using Linux Mint 17.1 Cinnamon 64-bit, Windows 8 64-bit, LilyPond 2.18.0 and 2.19.95 and Adobe Reader 11.0.5.

The Wanderer's Clarinet

for Bass Clarinet solo

Gilberto Agostinho

$\text{♩} = \text{ca. } 128$

The musical score consists of eight staves of music for Bass Clarinet solo. The notation includes various dynamics, articulations, and performance instructions.

- Staff 1:** Starts with a treble clef and a key signature of one sharp (F#). The first measure is marked *fff*. The staff contains several measures of music, including a half note with a fermata and a quarter note with a fermata. A *flz.* (flautando) instruction is placed above the staff.
- Staff 2:** Continues the melody with various articulations and dynamics. A *flz.* instruction is placed above the staff.
- Staff 3:** Features a *ppp* (pianissimo) dynamic at the beginning, followed by a *fff* (fortissimo) dynamic. A *flz.* instruction is placed above the staff.
- Staff 4:** Continues the melody with various articulations and dynamics. A *flz.* instruction is placed above the staff.
- Staff 5:** Features a *flz.* instruction above the staff. The staff ends with a *subtone* instruction and a *pppp* (pianississimo) dynamic.
- Staff 6:** Starts with a *fff* dynamic, followed by a *ff* (fortissimo) dynamic. The staff ends with a *tr* (trill) instruction and a *fff* dynamic.
- Staff 7:** Features a *flz.* instruction above the staff. The staff contains several measures of music, including a half note with a fermata and a quarter note with a fermata. A *ppp* dynamic is placed at the end of the staff.
- Staff 8:** Continues the melody with various articulations and dynamics. A *flz.* instruction is placed above the staff.

musical score for a single melodic line on a treble clef staff, spanning eight measures. The music is written in a key with one sharp (F#) and includes various dynamic markings, articulations, and performance instructions.

Measure 1: *fff* (fortissimo), *flz.* (flautando), *ppp* (pianissimo).

Measure 2: *pppp* (pianississimo), *subtone* (subtone), *flz.* (flautando).

Measure 3: *ff* (fortissimo), *ppp* (pianissimo).

Measure 4: *pp* (piano), *fff* (fortissimo), *ff* (fortissimo).

Measure 5: *fff* (fortissimo), *pp* (piano), *subtone* (subtone), *ff* (fortissimo), *f* (forte).

Measure 6: *fff* (fortissimo), *flz.* (flautando), *ff* (fortissimo), *pp* (piano), *fff* (fortissimo).

Measure 7: *ff* (fortissimo), *ppp* (pianissimo), *f* (forte), *ff* (fortissimo).

Measure 8: *ff* (fortissimo), *flz.* (flautando), *f* (forte).

flz. —

f *fff* *ff* *p* *fff*

flz. —

subtone

ff *f* *pppp* *fff* *pppp* *f* *pp*

tr

fff *ff* *f* *ppp* *fff* *ff* *f* *fff*

f *fff* *mf* *fff* *ff* *mf* *f*

fff *ppp* *ff* *mf* *ff* *pp* *mf* *pp* *fff* *f*

subtone

mp *pppp* *fff* *mf* *p* *ppp* *ff* *mf*

mp *fff* *f* *mf* *f* *ppp*

p *mf* *f* *ff* *fff* *pp* *mf* *pp* *ff* *mp*

This page contains eight staves of musical notation for a single melodic line. The notation includes various dynamics, articulations, and performance instructions.

Staff 1: Dynamics include *mf*, *fff*, *ff*, *f*, *mf*, *f*, *ff*, *fff*, *f*, and *mf*. Articulations include accents and slurs.

Staff 2: Dynamics include *fff*, *pp*, *mf*, *mp*, *fff*, and *mp*. Performance instructions include *flz.* (flautando) and a fermata.

Staff 3: Dynamics include *mf*, *f*, *pppp*, *p*, *mp*, *f*, and *pp*. Performance instructions include *subtone* and a fermata.

Staff 4: Dynamics include *p*, *mp*, *pppp*, *ff*, *mp*, *mf*, and *p*. Performance instructions include *subtone* and a fermata.

Staff 5: Dynamics include *ff*, *mf*, *f*, *pp*, *ff*, *f*, *mp*, and *mf*. Articulations include accents and slurs.

Staff 6: Dynamics include *pp*, *ff*, *f*, *mf*, *mp*, *p*, *pp*, and *mf*. Articulations include accents and slurs.

Staff 7: Dynamics include *mp*, *ff*, *mf*, *mp*, and *pp*. Articulations include accents and slurs.

Staff 8: Dynamics include *mp*, *mf*, *f*, *mf*, *p*, and *pp*. Performance instructions include *tr* (trill) and a fermata.

ff mf mp mf pp ff mf

flz. p mf p f flz. flz.

p pppp mf pp ff mf

f p f pp mp f mp ff

f mp pp mp f pp

subtone pppp mf f p mp p

f pppp p mp f p mf

flz. flz. flz. flz.

f mf f mf f

This page contains eight staves of musical notation for a single melodic line. The notation includes various dynamics, articulations, and performance instructions.

Staff 1: Dynamics: *p*, *mf*, *p*, *mf*, *f*, *p*. Articulations: *flz.* (first and second measures), accents, and slurs.

Staff 2: Dynamics: *mf*, *pp*, *p*, *mp*, *f*, *mf*, *pp*, *f*. Articulations: accents, slurs, and a fermata.

Staff 3: Dynamics: *mp*, *p*, *f*, *p*, *mp*, *p*. Articulations: a slur over the first four notes, accents, and slurs.

Staff 4: Dynamics: *f*, *ff*, *f*, *mf*, *f*, *mf*, *ff*, *mf*, *f*, *mp*, *pp*. Articulations: accents, slurs, and a fermata.

Staff 5: Dynamics: *mf*, *mp*, *p*, *mf*, *p*, *f*, *mp*, *mf*, *f*, *mf*. Articulations: accents, slurs, and a fermata.

Staff 6: Dynamics: *f*, *mf*, *pp*, *mp*. Articulations: accents, slurs, and a fermata.

Staff 7: Dynamics: *ff*, *mp*, *p*, *mp*, *f*, *ff*. Articulations: *flz.* (first measure), accents, and slurs.

Staff 8: Dynamics: *f*, *p*, *mp*, *f*, *pp*, *mf*, *mp*, *pp*, *ff*. Articulations: *flz.* (first measure), accents, slurs, and a fermata.

p *mp* *p* *f* *mp* flz. *f* *ff* *mf* *p* *ff*

f *mf* *ff* *mp* flz.

flz. *mf* *pppp* *p* *pp* *subtone*

mf *pppp* *p* *ff* *mf* *f* *ff* flz. *tr*

mf *ff* *pp* *mp* *mf* *ff* *f*

mf *f* *ff* *pp* *f* *mp* *pp* *ff* *mp*

mf *f* *ppp* *pp* *p* *mp* *p* *ff* *ppp* *f*
mf *p* *fff* *ff* *mp* *ff* *mf* *f*
ppp *p* *mf* *f* *ff* *ppp* *ff* *mf*
f *ff* *ppp* *ff* *mf* *ff* *fff* *ff* *mf* *p*
fff *mf* *f* *fff* *p*
f *fff* *p* *mp* *p* *fff* *ff* *f* *p*
fff *p* *mf* *p* *ff* *ppp* *p* *f*
ff *ppp* *ff* *f* *pppp* *subtone*

flz. —

subtone

fff pp f fff pp f ff pppp

fff ff f ppp ff f ff fff

flz. —

p fff f

ff fff pppp ff

tr

subtone

p fff f fff

flz. —

p fff f fff

ff ppp fff pp

ff fff ff fff fff

ppp ff fff ff fff ppp

fff *pp* *ff* *fff* *ff* *pp* *fff* *ppp* *fff* *ff*

fff *ff* *fff* *ff*

fff

flz.

flz.

subtone

pppp *fff*